

Programming with CICS TS Channels and Containers

CICS Users Group meeting - November 12, 2013

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Channels and Containers

*A newer and better technique for
passing large amounts of data
between CICS programs.*

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Channels and Containers

- Enhanced Inter-Program Data Transfer
- Introduced in CICS Transaction Server 3.1
- Sort of like "Big COMMAREAs"
 - Not technically accurate, but you get the idea
 - Lets programs exchange over 32K of data with LINK, XCTL, START, RETURN TRANSID
- Not always the answer



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Channels and Containers – Abstract

Newer and better technique for passing large amounts of data between programs

Generally better than using COMMAREAs

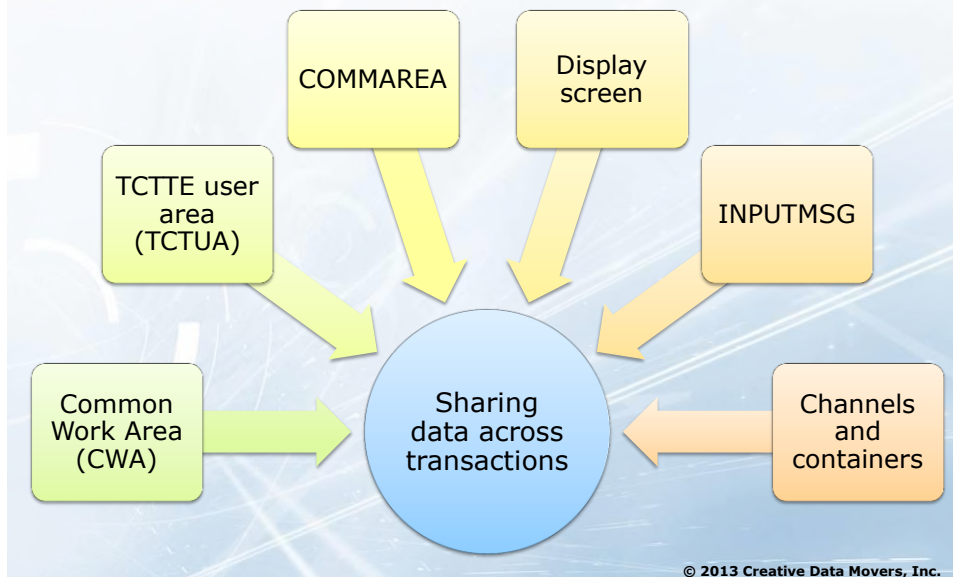


Require logic changes in the program code

Explore some best practices for channels and containers in CICS programs and CICS Web Services

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Sharing Data Across Transactions-Review



CICS Needs to be More Flexible

- Many different languages and applications access and use CICS
 - Do *not* all use the same structure
 - Newer application design needs flexible data structures
- COMMAREA
 - Large, contiguous block of data containing all the data ever used, even if only part of this data is needed
- XML document as data
 - Different data format from that usually used in CICS
 - By design, XML is extensible, and can be BIG!
- CICS Web Services



Techniques to Pass Over 32K Data

Pass address of GETMAIN area

- For single region application

Use Temporary Storage Queue

- Pass queue name or use known queue name

Pass as message in WebSphere MQ

- Or store in Database

BTS Containers

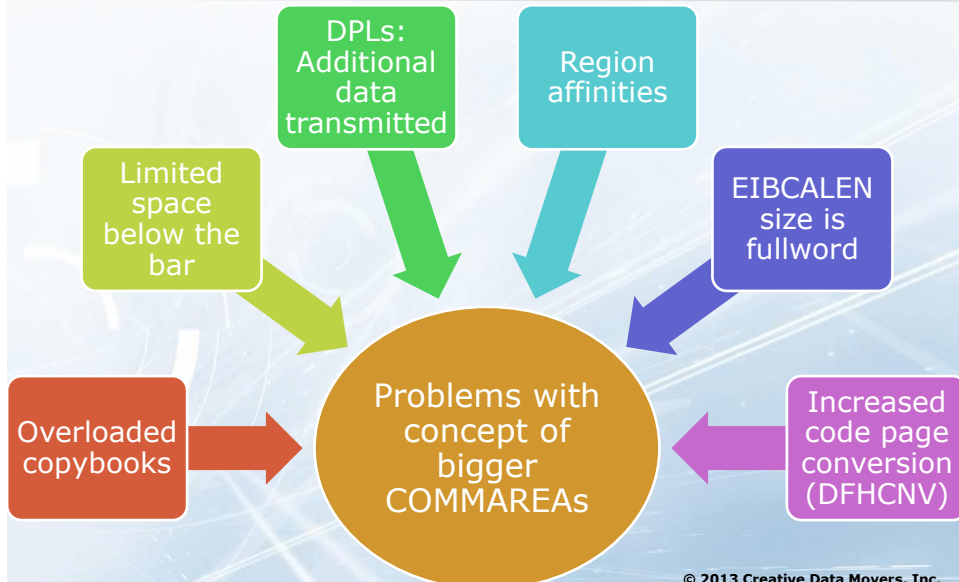
- Anyone using BTS CICS?

Channels and containers

- Modern solution, and topic for today

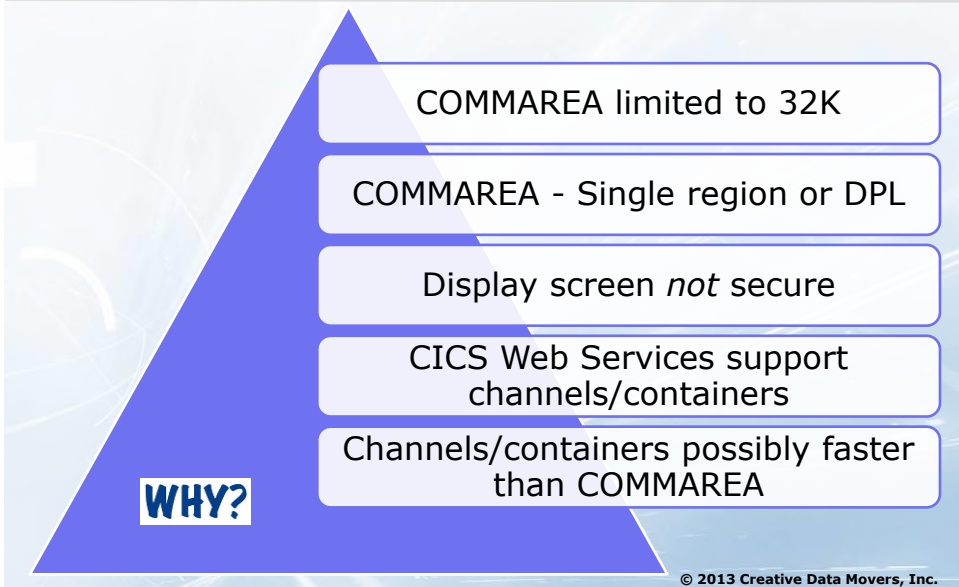
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Why not just bigger COMMAREAs?

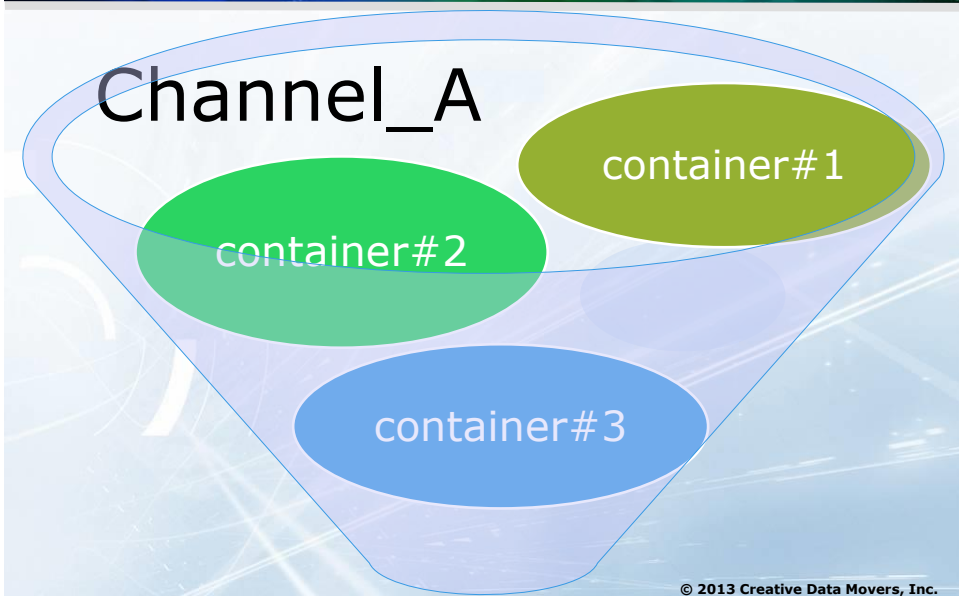


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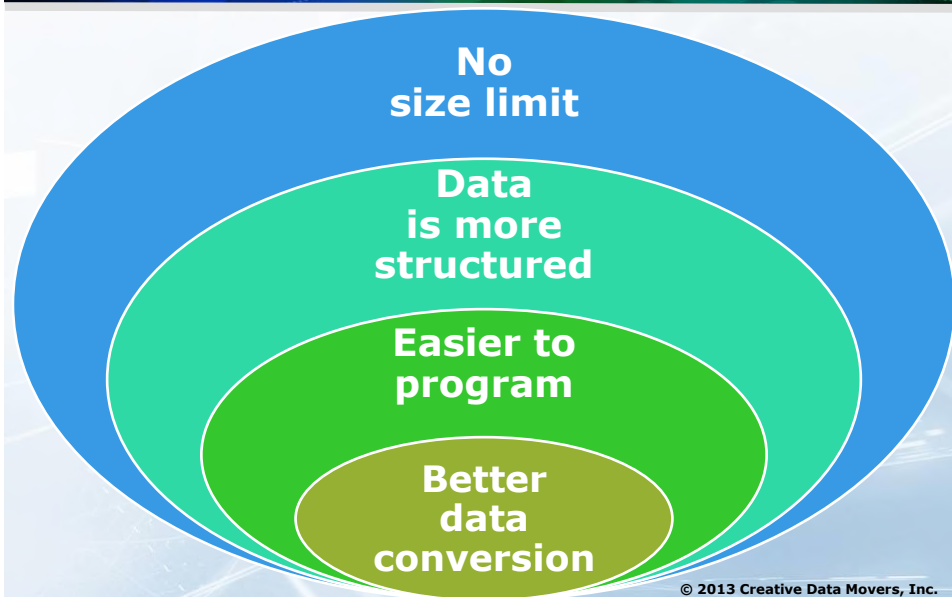
Why Change to Channels/Containers?



Channel - Group of Containers

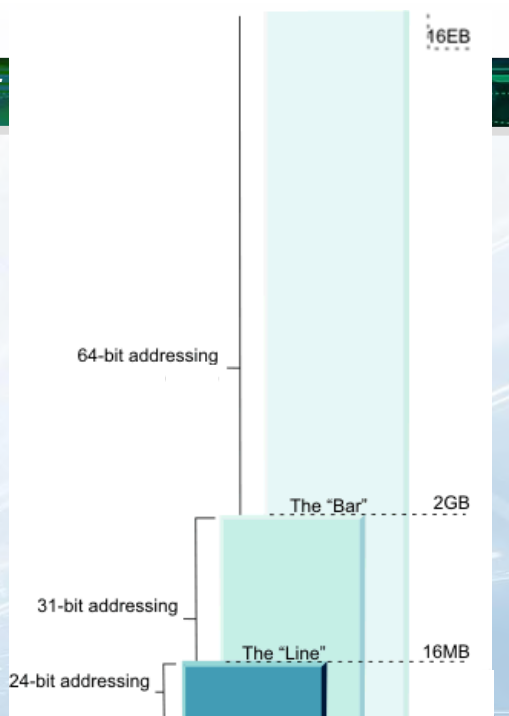


Benefits of Channels and Containers



AMODE/RMODE

- xMODE(64)
 - 16 exabytes
- ===BAR===
- xMODE(31)
 - 2 gigabytes
- ===LINE===
- xMODE(24)
 - 16 megabytes



Channel/container storage above "bar"

PUT CONTAINER

Copies data from working-storage/local-storage/linkage section (below the bar) and directly writes it into a container above the bar

GET CONTAINER

Copies data from container, above the bar, into program data area, below the bar

There is no intermediate writing of the data

No intermediate storage area between your program's storage area and the 64-bit storage area CICS uses to hold the container data

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Container/Channel Commands

Container

- PUT/PUT64 CONTAINER
- GET/GET64 CONTAINER
- MOVE CONTAINER
- DELETE CONTAINER

Program transfer

- LINK PROGRAM
- XCTL PROGRAM

Inquiry

- ASSIGN CHANNEL
- STARTBROWSE CONTAINER
- GETNEXT CONTAINER
- ENDBROWSE CONTAINER

Transaction transfer

- RETURN TRANSID
- START TRANSID



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Channels and Containers – Basics

```
EXEC CICS PUT CONTAINER(name)  
                CHANNEL(name)
```

- Creates a container and assign to a channel

```
EXEC CICS LINK,XCTL,START,RETURN  
with CHANNEL(name)
```

- Pass container/channel to second program

```
EXEC CICS GET CONTAINER(name)
```

- Second program reads container belonging to the channel that the program was invoked with.

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Create Container and Channel; Pass It

- Create container and assign to a channel

- Use PUT command

```
EXEC CICS PUT  
                CONTAINER(container-name)  
                CHANNEL(channel-name)
```

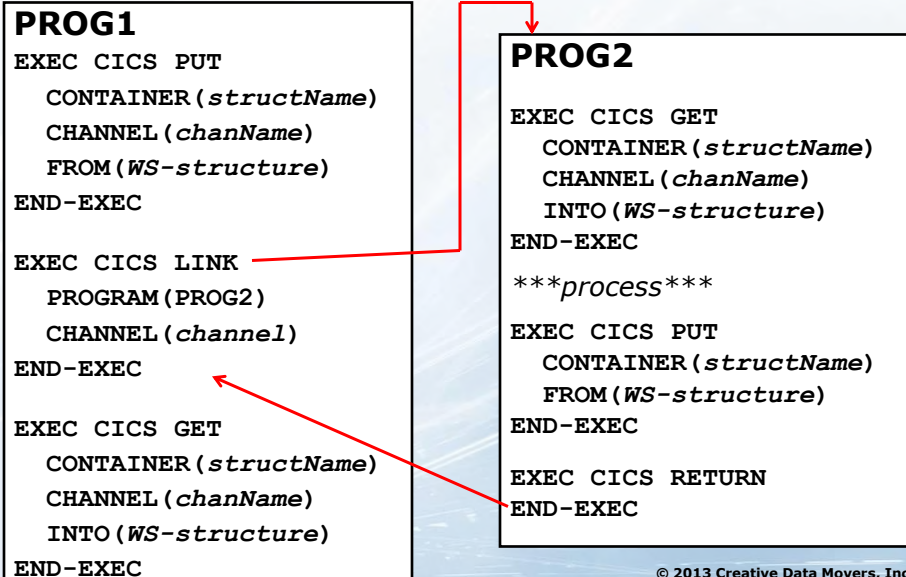
- Pass channel and its containers

- Code CHANNEL(*channelName*) on link, xctl, start, or return

```
EXEC CICS LINK PROGRAM(PROG2)  
                CHANNEL(channel-name)
```

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Channel Example - Single Container



Naming Channels and Containers

CHANNEL(*channel-name*)

- Name is 1-16 characters
- A-Z a-z 0-9 & : = , ; < > . - _ | " \$ @ # / % ? ! (avoid)
- No leading or embedded spaces
- Names less than 16 characters are padded with trailing spaces
- Only the EBCDIC encoding of the characters
- If shipping channels between regions, just use:
A-Z a-z 0-9 & : = , ; < > . - _



CONTAINER(*data-value*)

- Same rules as above
- Do *not* use container names beginning with 'DFH', unless requested to do so by CICS

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EXEC CICS PUT CONTAINER

- CONTAINER (container-name)
- CHANNEL (channel-name)
- FROM (data-area)
- FLENGTH (fullword, COMP)
- FROMCCSID (current Coded Character Set)
- DATATYPE (BIT | CHAR)

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EXEC CICS GET CONTAINER

- ✓ CONTAINER (container-name)
- ✓ CHANNEL (channel-name)
- ✓ INTO (data-area)
- ✓ FLENGTH (fullword length)
- ✓ NODATA
- ✓ SET (Linkage Section pointer)
- ✓ INTOCCSID (current Coded Character Set)

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START with Channel

- EXEC CICS START CHANNEL
 - Start a task and pass it a channel
 - Only provides a channel to the started task
 - Uses temporary storage to provide data to new task
 - Started task uses RETRIEVE get the data
- RETURN
 - Can pass COMMAREA or CHANNEL
- LINK and XCTL
 - Transfer data to the second program with a COMMAREA or a CHANNEL



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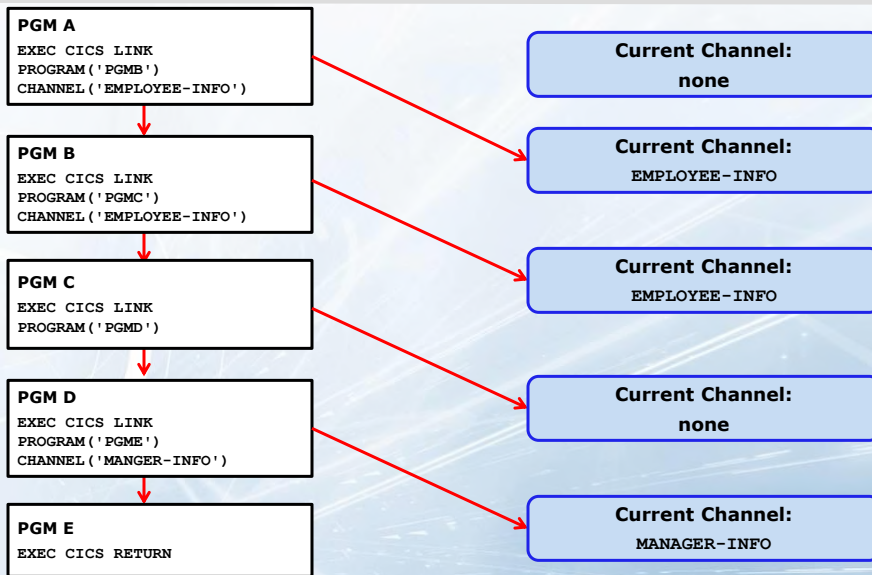
Current Channel

- Set by the calling program or transaction
- Current Channel is the channel coded on:
 - LINK, XCTL, START, or RETURN ✓
- A program may create additional channels, but current channel does not change during the life of the program
- If a channel is *not* coded on an EXEC CICS, then the current channel is the default
 - On GET, PUT, etc. ✓
 - *Except* for LINK, XCTL, START, or RETURN

cont.

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Current Channel (cont.)



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Channels and Containers – Basics (cont.)

Containers

- Named blocks of data for passing information between programs
- Programs can pass any number of containers between each other



Channels

- Containers grouped together in sets in a channel



Visibility / Life span

- Only to the program that created them and the programs they are passed to
- When these programs terminate, CICS automatically destroys containers and storage



cont.

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Life of a Channel

- Created - by naming it on an EXEC CICS
 - PUT CONTAINER CHANNEL
 - MOVE CONTAINER CHANNEL TOCHANNEL
 - LINK PROGRAM CHANNEL
 - XCTL PROGRAM CHANNEL
 - RETURN TRANSID CHANNEL
 - START TRANSID CHANNEL
- Deleted - when it goes out of scope
 - When *no* application program is able to access the channel
- Temporary
 - When you create and use and immediately delete, with *no* intention of passing it



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Assign Channel

- Typically, both client and server programs know their channel name, and the names of all the containers in that channel
- However, a server program may handle multiple channels
- ASSIGN returns which channel was passed
`EXEC CICS ASSIGN CHANNEL(channel-name)`
- ASSIGN returns spaces if *no* current channel



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EXEC CICS ASSIGN

CHANNEL (16-char field)



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Server Program - Multiple Channels

- PGMA
`LINK PROGRAM('SERV1') CHANNEL('EMP')`
- PGMB
`LINK PROGRAM('SERV1') CHANNEL('DEPT')`
- SERV1 - needs to determine current channel
`ASSIGN CHANNEL`



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Sample Code for Migrating LINK or CALL

PGMA with COMMAREA

```
link program('PGMB')
  commarea(WS-CA)
```

PGMB with COMMAREA

```
address commarea(WS-CA)
****process*****
Return
```

PGMA with channel

```
put container('contr')
  channel('chann1')
  from(WS-CA)
link program('PGMB')
  channel('chann1')
get container('contr')
  into(WS-CA)
```

PGMB with channel

```
get container('contr')
  into(WS-CA)
****process*****
put container('contr')
  from(WS-CA)
return
```

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Example - Multiple Containers

PGMA

```
PUT CONTAINER('Invoice') CHANNEL('Bill')
  FROM(WS-INV)
PUT CONTAINER('Customer') CHANNEL('Bill')
  FROM(WS-CUST)
LINK PROGRAM('PGMB') CHANNEL('Bill')
GET CONTAINER('Receipt') CHANNEL('Bill')
  INTO(WS-RECEIPT)
```

PGMB

```
GET CONTAINER('Invoice') INTO(WS-INV)
GET CONTAINER('Customer') INTO(WS-CUST)
**** PROCESS ****
PUT CONTAINER('Receipt') FROM(WS-RECEIPT)
RETURN
```

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Data Conversion

- When is data conversion is necessary?
 - Pass data between EBCDIC and ASCII platforms
 - Change data encoding to a different CCSID
 - CHAR only; not BIT data
- Conversion models
 - Using COMMAREA
 - Using channels



```

PUT CHANNEL(temp) CONTAINER(temp)
  DATATYPE(CHAR) FROMCCSID(codepage1)
  FROM(input-data)
GET CHANNEL(temp) CONTAINER(temp)
  INTOCCSID(codepage2)
SET(data-ptr) FLENGTH(data-len)

```

Make CICS Automatically Convert Data

- In client program
 - On PUT CONTAINER, code `DATATYPE (DFHVALUE (CHAR))`
 - Specifies that container holds character data and the data is eligible for conversion
 - FROMCCSID is *not* needed, unless data is *not* in the default CCSID of the client platform
- Put data in a container eligible for conversion

**AUTOMATIC
CONVERSION**

```

EXEC CICS PUT CONTAINER(cont_name)
  CHANNEL(channel_name) FROM(data1)
  DATATYPE (DFHVALUE (CHAR) )

```


Best Practices

- Separate containers for input and output
- Separate containers for each structure and vice versa
- Separate Error messages container
- Do *not* create too many large containers
 - Limits storage available to other applications
- Copybook naming the channel and containers used and the data fields that map to the containers
 - Include copybook in both client and server program



cont.

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Best Practices (cont.)

- Use separate containers for character data versus binary data
- Use separate containers for 'input-only' versus read/write data
- Server program creates the output containers
- If structure is optional, make it a separate container



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Important References

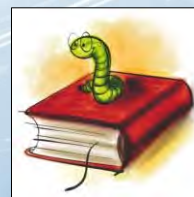
- *CICS TS 4.2 Web Services Guide*, SC34-7191
- *CICS TS 4.1 Internet Guide*, SC34-7021
- *CICS TS for z/OS 4.2 Application Programming Reference*, SC34-7159
- *CICS TS for z/OS 4.2 Application Programming Guide*, SC34-7158
- *CICS TS 3.1 Channels and Containers Revealed Redbook*, SG24-7227
- *CICS TS 4.2 from Start to Finish Redbook*, SG24-7952



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References and Resources

- CICS TS 4.2 - Information Center - all manuals
<http://pic.dhe.ibm.com/infocenter/cicsts/v4r2/index.jsp>
- CICS TS 5.1 - Information Center - all manuals
<http://pic.dhe.ibm.com/infocenter/cicsts/v5r1/index.jsp>
- Web Services @ IBM developerWorks
<http://www.ibm.com/developerworks/webservices>
- CICS TS V3.1 Channels and Containers, Redbook
 - SG24-7227



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Questions & Answers



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